MOTHER TERESA WOMEN'S UNIVERSITY KODAIKANAL – 624101

BUSILA

SYLLABUS FOR PGDCA (Choice Based Credit System)



From 2018 Onwards

MOTHER TERESA WOMENS UNIVERSITY, KODAIKANAL

(AS PER TANSCHE RULES)

DEPARTMENT OF COMPUTER SCIENCE

P.G.D.C.A

<u>ALLOCATION OF PAPERS AND CREDITS FOR PGDCA PROGRAMME –</u> <u>2018-19 ACADEMIC YEAR</u>

I SEMESTER

s.no.	SUBJECT CODE	SUBJECT NAME	HOURS	CREDITS	INT	EXT	TOTAL
01.	PDCAT11	Programming in C	6	5	25	75	100
02.	PDCAT12	Office Automation	6	5	25	75	100
03.	PDCAT13	Foundation In Computer Science	6	5	25	75	100
04.	PDCAP14	Programming in C Lab	6	5	25	75	100
05.	PDCAP15	Office Automation Lab	6	5	25	75	100
Total		30	25			500	

II SEMESTER

١٥.	SUBJECT CODE	SUBJECT NAME	HOURS	CREDITS	INT	EXT	TOTAL
1.	PDCAT21	Software Engineering	6	5	25	75	100
2.	PDCAT22	Internet and Web Technology	6	5	25	75	100
3.	PDCAT23	Desktop Publishing (DTP)	6	5	25	75	100
4.	PDCAP24	Desktop Publishing (DTP) Lab	6	5	25	75	100
5.	PDCAP25	Web Designing using HTML Lab	6	5	25	75	100
-		Total	30	25			500

SCHEME OF EXAMINATION

Theory

Internal - 25

Test - 15
Seminar/Activity - 5
Assignment - 5
Total - 25

External - 75

QUESTION PATTERN

Theory - Internal

Part - A
Part - B
Part - C

- 10 X 1 MARKS = 10
2 X 3 MARKS = 6
1 X 9 MARKS = 9

Total - 25

Theory - External

Part – A (OBJECTIVE TYPE)
Part – B (EITHER OR CHOICE)
Part – C (3/5)

Total

- 10 X 1 MARKS = 10
5 X 4 MARKS = 20
3 X 15 MARKS = 45

Practical (Internal - 40)

Process Result Verification Viva	- - -	10 10 5
Total	-	25
Record	-	15
Total Practical (External– 60)	-	40
Process	-	25
Result Verification	-	25
Viva	=	10
Total	-	60

- To understand Introduction to history of C and how to write a C program
- To be familiar with Operators, conditional and Looping Statements in C
- To learn about Arrays and its applications with C
- To study how to implement Functions and Strings in C
- To get knowledge about the custom of Pointers in C

UNIT-I

Introduction to C: History of C -Characteristics of C - C Program Structure -Constants - Data types Variables -Keywords - Console Input/output Statements - Compilation and Execution .

UNIT-II

Operators: Arithmetic - Unary - Assignment - Relational & Logical - Conditional. Branching & Looping Statements: if Statement - Nested if Statement - else-if Ladder- switch Statement - Looping Concepts - for loop - while loop - do-while loop - Jump Statements.

UNIT - III

Arrays: Array Concepts- Rules & Restrictions - Single & Multi Dimensional Arrays Functions: Types of Functions - Functions and Array- Function Prototyping - Scope of Variables - Built-in Functions.

UNIT-IV

Strings : String Functions- String Manipulation .Structures : Defining New Data types , Unions, Type Casting , Enumerated Data types - Static Variables , Type Definition

UNIT - V

Pointers: Pointer Concepts, Pointers and Functions, Pointers and Arrays, Array of Pointers, Static Initialization, Pointers and Structures

TEXT BOOKS

1. Programming in ANSI C by E.Balagurusamy, Third Edition, Tata McGraw-Hill Education

- 1 Programming with C 2nd Edition by Byron Gottfried, Schaum Series
- 2 The C Programming Language" by Brian W Kernighan / Dennis Ritchie, Second Edition

- To understand the basics of Office Packages and software requirements
- To get knowledge by comparing different office suites
- To study the advanced features of MS Office
- To explore Spreadsheet application, Office and its advanced aspects
- To learn and usage of Presentation software MS-PowerPoint

UNIT-I

Office Packages: Office activates and their software requirements, Word-processing, Spreadsheet, Presentationgraphics, Database, introduction and comparison of various office suites like MS-Office, Lotus-Office, Star-Office, Open-Office etc.MS Word Basics: Introduction to MS Office, Introduction to MS Word, Features & area of use. Working with MS Word, Menus & Commands, Toolbars & Buttons, Shortcut Menus, Wizards & Templates, Creating a NewDocument, Different Page Views and layouts, Applying various Text Enhancements, Working with -Styles, Text Attributes, Paragraph and Page Formatting, Text Editing using various features; Bullets, Numbering, Autoformatting, Printing & various print options

UNIT-II

Advanced Features of MS-Word: Spell Check, Thesaurus, Find & Replace; Headers & Footers, Inserting – PageNumbers, Pictures, Files, Autotexts, Symbols etc., Working with Columns, Tabs & Indents, Creation & Working with Tables including conversion to and from text, Margins & Space management in Document, Adding Referencesand Graphics, Mail Merge, Envelops & Mailing Labels. Importing and exporting to and from various formats.

UNIT-III

MS Excel: Introduction and area of use, Working with MS Excel, Toolbars, Menus and KeyboardShortcuts, concepts of Workbook & Worksheets, Using Wizards, Various Data Types, Using differentfeatures with Data, Cell and Texts, Inserting, Removing & Resizing of Columns & Rows, Working withData & Ranges, Different Views of Worksheets, Column Freezing, Labels, Hiding, Splitting etc., Usingdifferent features with Data and Text, Cell Formatting including Borders & Shading,

UNIT-IV

Advanced Features of MS Excel: Multiple Worksheets: Concept, Creating and Using MultipleWorksheets; Use of Formulas, Calculations & Functions, Various types of Functions, Cell Referencing, Absolute and Relative Addressing, Working with Different Chart Types, Chart Wizard, Printing ofWorkbook & Worksheets with various options, Database: Creation, Sorting, Query and Filtering aDatabase; Creating and Using Macros;

UNIT-V

MS PowerPoint: Introduction & area of use, Working with MS PowerPoint, Creating a New Presentation, Workingwith Presentation, Using Wizards; Slides & its different views, Deleting and Copying of Slides; Working with Notes, Handouts, Columns & Lists, Adding Graphics, Sounds and Movies to a Slide; Working with PowerPoint Objects, Designing & Presentation of a Slide Show, Printing Presentations, Notes, Handouts with print options.

TEXT BOOKS

- 1. WINDOWS XP Complete Reference. BPB Publications
- 2. MS OFFICE XP Complete Reference. BPB Publications
- 3. MS WINDOWS XP HOME EDITION COMPLETE, BPB PUBLICATION.
- 4. JOE HABRAKEN, MICROSOFT OFFICE 2000, 8 IN 1, PRENTICE HALL OF INDIA
- 5. I.T TOOLS AND APPLICATIONS, A. MANSOOR, PRAGYA PUBLICATIONS, MATURA

- 1. Microsoft Office for Windows by Sheila S.Djenu
- 2. MS Access Complete Reference by Anderson

PDCAT13 - FOUNDATION IN COMPUTER SCIENCE Hours - 6 Credits - 5

Objectives:

- To understand the importance and use of operating systems
- To study the various types of operating system
- . To learn about the Database Systems and its significance
- To be proverbial with Networks basics architecture and topologies
- To understand Internet, Modems and Ethernet

UNIT I

Operating Systems Objectives and functions - Operating System and User / Computer Interface, Operating System as a Resource Manager: Evaluation of Operating Systems -Serial Processing, Sample Batch Systems, Multi Programmed Batch Systems, Time Sharing Systems.

UNIT II

Process Description, Process Control - Processes and Threads. Concurrency - Principles of Concurrency, Mutual Exclusion - Deadlock - Deadlock Prevention, Deadlock Detection, Deadlock Avoidance.

UNIT III

Introduction to Database Systems: Overview - Data Models - Database System Architecture -History of Database Systems. Entity-Relationship Model: Basic Concepts - Constraints -Keys - Design Issues - Entity Relationship Diagram - Weak Entity Sets - Design of an E-R Database Schema

UNIT IV

Integrity and Security: Domain Constraints - Referential Integrity - Assertions - Triggers - $Security\ and Authorization-Authorization\ in\ SQL-Encryption\ and\ Authentication.$

UNIT V

Introduction to networks -Network Topology - Network Architecture - OSI reference models , Example networks - Internet - Ethernet - Analog and Digital signals - Modems - A/D Conversions.

TEXT BOOKS

- 1. "Operating Systems", William Stallings, Second edition, Maxvell McMillan,
- 2. "Database System Concepts", Silberschatz, Korth, Sudarshan, 4th Edition McGraw-Hill Education, International Edition 2002. Chapters: 1 to 7
- 3 "Computer Networks", Andrew. S. Tanenbaum, 4th Edition, PHI

- 1. PC Computing by R.K. Taxali. 2. PC Software by Rachpal Singh & Gurinder Singh.
- 2. Computer Networks A Systems Approach, 5th Edition, by Larry Peterson Bruce Davie, publisher Morgan Kaufmann

PDCAP14 -PROGRAMMING IN C LAB

Hours - 6 Credits - 5

Objectives:

- To practice how to design a C program for simple obligation
- To understand the implementation of Operators and Arrays
- To study to handle Functions and the implementation of function in C
- To learn how to program with Strings in C
- To learn how to use Pointers in C for various applications
- 1. Solution of a Quadratic Equation.
- 2. Sum of Series
- 3. Ascending and Descending order of numbers using Arrays Print smallest & Largest.
- 4. Sorting of names in Alphabetical Order.
- 5. Matrix Manipulation
- 6. Compute factorial & Print Fibonacci sequence
- 7. String Manipulation
- 8. Swapping of numbers using pointers
- 9. Marklist preparation
- 10. Payroll Generation

PDCAP15- OFFICE AUTOMATION LAB Hours - 6 Credits - 5

Objectives:

- To practice implementation of Table and Mail Merge in MS-Word
- To learn how to handle pictures and calculations in MS-Word
- To develop programming skills in MS-Excel
- To practice creation of database, form, reports and its manipulations in MS Access
- To learn how to use Presentation software MS-PowerPoint

MS Word

- 1. Table creation
- 2. Mail Merge
- 3. Drop cap effect
- 4. Picture insertion
- 5. To find mean and median

MS Excel

- 6. Prepare a Excel sheet for sales analysis
- 7. Prepare a Excel sheet for cricket scores for two teams and display the output using line chart
- 8. Personal data for staff members, sort out the name in alphabetical order.
- 9. Programs using excel database
- 10. Programs in Excel Macros

MS Access

- 11. database creation using Access
- 12. Creating queries for employee table
- 13. Form creation using Access
- 14. Creating reports using Access

MS PowerPoint

15. Creating a power point presentation with animation effects

- To understand the basic concepts of Software, Project Management and metrics
- To be expertise in Software Process Models and cost estimation models
- To study about System analysis, Data diagrams and data dictionary
- To know about various software, data and architecture designs
- To learn how to analyze, design and test a software

UNIT I

Software: Characteristics, Components, Applications, And Software Process Models: Waterfall, Spiral, Prototyping, Fourth Generation Techniques, Concepts of Project Management, Role of Metrics & Measurements.

UNIT II

S/W Project Planning: Objectives, Problem-based estimation, Process based estimation, Cost Estimation Models: COCOMO Model, The S/W Equation,

UNIT III

System Analysis: Principles of Structured Analysis, Requirement analysis, DFD, Entity Relationship diagram, Data dictionary.

UNIT IV

S/W Design: Objectives, Principles, Concepts- Design methodologies: Data design, Architectural Design, procedural design- Object -oriented concepts

UNIT V

Testing fundamentals: Objectives, principles, testability -Test cases: White box & Black box testing - Testing strategies: verification & validation, unit test, integration testing, validation testing, system testing.

TEXT BOOKS

Roger. S. Pressman, Software Engineering - A Practitioner's Approach, 7th Edition, McGraw Hill, 2010

- 1. Rajib Mall, "Fundamental of Software Engineering", 3rd edition, PHI, 2009.
- 2. Naseeb Singh Gill, "Software Engineering: Software reliability, testing and quality, Khanna Book Publishing, 2011.

PDCAT22 - INTERNET AND WEB TECHNOLOGY Hours - 6 Credits - 5 Objectives:

- To gain knowledge of Internet, the basic requirements and applications
- To understand the concepts of WWW, web browsers and its functions
- To learn about Search Engines and Searching techniques
- To be expertise with web publishing and website creation
- To study various HTML concepts and building HTML documents

UNIT - I

What Is Internet – Capabilities of Internet – How Internet Works – Learning the Ropes – Cyber Cafes – Internet Access Internet Modems Configuring Your Modem – Configuring Your System – Dial Up Scripting

UNIT - II

World Wide Web (WWW)History, Working, Web Browsers, Its functions, Concept of Search Engines. Searching the Web, HTTP, URLs, Web Servers, Web Protocols.

UNIT - III

Search Basics – Choosing the Right Search Tool and Strategy – Software Types – File Types – Downloading Files- Important Utilities-Download Sites

UNIT-IV

Web Publishing - Concepts, Domain name Registration, Space on Host Server for Web site, HTML, Design tools, HTMLeditors, Image editors, Issues on Web site creations & Maintenance, FTP software for upload web site.

UNIT-V

HTML - Concepts of Hypertext, Versions of HTML, Elements of HTML syntax, Head & Body Sections, Building HTML documents, Inserting texts, Images, Hyperlinks, Backgrounds and Colour controls, Different HTML tags, Table layout and presentation, Use of font size & Attributes, List types and itstags.

TEXT BOOKS

- 1 Pawel, Thomas A(2010). HTML Complete Reference. New Delhi: Tata McGraw Hill.
- 2 BPB. Web& Graphics .New Delhi: B.P.B Publisher.
- 3 Singh, Minakshi&Singh, VishnuPriya. Web Designing Course. Delhi: Asian Publisher.

REFERENCE BOOKS

1. Naik, Nitin K.(2014). Internet Web Technology E- Commerce. Indore: Kamal Prakashan.

- To become skilled at various OS, Windows accessories
- To familiarize the emerging trends in DTP
- To understand the significance of word processing in DTP
- To study about Document typing, Composing, Designing a document
- To be familiar with Storing and Printing of Documents in DTP

UNIT I:

Types of software Operating Systems – Introduction to DOS – DOS commands and tools – MS Windows – Using the Desktop – Setup using Control Panel – Window accessories – Introduction to Internet – Browsers – sending and receiving e-mail – file downloading and uploading .

UNIT II:

Document Set Up: History of printing – types of printing - Desktop publishing: Introduction –Merits & Demerits – DTP and Traditional composing – cost & estimation of DTP Unit – Word Processing using MS-Word: Basics – text formatting – setting header and footer – tables, borders and shading –Special effects and image insertion.

UNIT III:

Typing And Composing Pages: Typography - Managing Fonts - Measurement types for fonts, pages, lines - Proof reading - Page setup - House styles - Page Maker case study - PageComposing - different composing methods and processes - composing machines - Output devices

UNIT IV:

Document Designing: Graphic Reproduction – Setting tones, shadowing, highlight, contrast fo rimages - Scanning principles – Types of scanners and their use – Setting resolution – Page design – Color types – Color selection - Preparation of graphics – Book preparation – Seminar presentation – Imposition techniques

UNIT V:

File & Print Management: Printing – Types of printers – Different types of file formats – ICC based color management – Preparation of Project work – Binding techniques.

TEXT BOOK:

- 1. ShirishChavan, "Rapidex DTP Course", UNICORN Books Pvt. Ltd., 2007
- 2. Sanjay Saxena, "A First Course in Computers", Vikas Publishing House, 2005

- 1. Learning Desk Top Publishing ,Bangia, Ramesh (2011).. Delhi : Khanna Book Publishing.
- 2. Comdex Desk Top Publishing, Gupta, Vikas (2004)..Delhi : Dream tech Press.

PDCAP24 - DESKTOP PUBLISHING (DTP) - LAB Hours - 6 Credits - 5

Objectives:

- To be primed of Desktop Publishing
- To learn various facet of editing a picture using photoshop
- To practice designing and formatting images using Photoshop
- To practice about the designing and editing of books using page makers
- To learn how to design and create cards and posters etc

PHOTO SHOP

- 1. Create a Simple Photoshop page
- 2. Marge two picture into One Photoshop image
- 3. Write a name of picture on the picture
- 4. Create a friendship card into Photoshop
- 5. Convert color photo into black and white
- 6. Give some extra effect on the photo
- 7. Create a picture with background image display first

PAGE MAKER

- 8. Make an attractive visiting card of any titles (Subject) having size of $2" \times 3.5"$ in Tall without layer.
- 9. Create an attractive book title of any given subject having size of 8" X 6" in Tall without layer.
- 10. Create an attractive poster of any given subject having size of 8" X 6" in Wide without layer.

PDCAP25 - WEB DESIGNING USING HTML - LAB Hours - 6 Credits - 5

Objectives:

- To be prepared of Web Designing
- To understand various aspects of designing a web page
- To practice creation of website with list and marquees
- To know how to create frames and forms in webpage
- To learn how to incorporate all elements in a webpage
- 1. Web page creation using head title body, H1, H2
- 2. web page creation using formatting tags(Bold, Italic, Underline, etc.,)
- 3. Ordered List
- 4. Unordered list
- 5. Definition List
- 6. Marquee creation
- 7. Web page with images
- 8. Web Page creation with various font styles and body colors
- 9. Hyperlink
- 10. Tables
- 11. Frames
- 12. Forms